

ENVIRONMENTAL STUDIES, B.ENV.ST. MINOR

Minor Requirements

Course	Title	Hours
Year 1		
ENVR 1000	Environmental Science 1 - Concepts	3
ENVR 2000	Environmental Science 2 - Issues	3
Hours		6
Years 2-4		
Select 12 credit hours of ENVR courses numbered at the 2000-level or above.		12
Hours		12
Total Hours		18

Advanced Entry into the degree programs is summarized in the Overview (<https://catalog.umanitoba.ca/undergraduate-studies/environment-earth-resources/environment-geography/environmental-studies-benvst-honours/>).

The courses required in this program will satisfy the University Mathematics Requirements. (<https://catalog.umanitoba.ca/undergraduate-studies/general-academic-regulations/#Residence-Written-English>)

Important: The Honours and Major programs need not be completed in the manner prescribed in the chart above. The chart indicates one possible arrangement of the required courses and is meant to be a guide around which students can plan their program.

Notes:

- To fulfil prerequisite requirements, a grade of 'C' must be achieved, unless otherwise stated, in any course stipulated as a prerequisite to a further course.
- Students should review the current course topics available through ENVR 2010, ENVR 2020, ENVR 3010, ENVR 3020, ENVR 4000, ENVR 4010, and ENVR 4020 as well as those offered through GEOG 3740, GEOG 3750, GEOG 3760, GEOG 3770 and GEOG 4670. Also, all courses are not offered every year or every term. The course schedule for the current academic term is available from the Class Schedule in Aurora (https://aurora.umanitoba.ca/banprod/bwckschd.p_disp_dyn_sched/).
- Students registering in certain courses may be required to participate in field trips or field components and pay a portion of the associated expenses. For details, contact the Department of Environment and Geography general office (environment_geography@umanitoba.ca).
- Equivalent courses offered through Université de Saint-Boniface may be used in lieu of the specified course identified in the entrance requirements chart.